



Home Learning for Year 2 – Week beginning 13.07.20

Hello Year 2, I hope you are keeping well and staying safe. Here are some ideas to help you with your learning while you are staying at home. Don't worry if you can't complete all of the tasks but try to have a go, and as always, Let your light Shine!

Maths

This week the focus for our maths learning is **Measures**, including **Time**

White Rose Home Learning - Week 11

You can access the teaching videos via the link below.

Please access the related worksheets on our school website in the Home Learning section. Thank you.

<https://whiterosemaths.com/homelearning/year-2/>

Extra Miler Activities for our Year 2 “Math Professors”

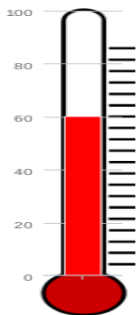
Additional Math activities to support your child's learning can be found on the Discovery Education website.

<https://www.discoveryeducation.co.uk/>

USER: student18818 PW: peacock

Select **KS1, Maths, Measures** and complete the activities on **Temperature**.

Select **KS1, Maths, Time** and complete the activities.



English – Prepare to shrink to the size of a mouse!



In this film-themed week, explore characters and settings from a completely different viewpoint. Enjoy some wild adventures, dramatic escapes and see everyday objects as you've never seen them before! What if you could shrink to the size of a mouse and fit inside a pocket? What if you could climb into a toy rocket, aeroplane or car and go on an exciting adventure just like Grandpa does?

Please remember to view any link you use before sharing with your child and ensure your child stays on that page only. Stay safe online.

Watch some of the episodes of the BBC series 'Grandpa in my Pocket'.

What adventures would you go on if you could shrink like Grandpa does? Would you fly a toy plane to the seaside? Go to space in a rocket?

Which toy would you like to travel in? Where would you go? Draw a picture and write a story of your adventure as an incredible shrinking child.

<https://www.bbc.co.uk/cbeebies/shows/grandpa-in-my-pocket>

Reading – Read daily via the Oxford Owls website using the login provided (via text).

Spelling, Punctuation and Grammar (SPAG)

<https://www.bbc.co.uk/bitesize/topics/zd63xyc/articles/zdp4pg8>

Login to the **Karate Cats English** game on the BBC Bitesize website and practice your grammar, punctuation and spelling using these fun games. Work your way through the belts and let me know what colour belt you get each week and which karate cat joins your dojo.

Additional grammar and spelling games can be found on the Espresso website.

<https://www.discoveryeducation.co.uk/>

USER: student18818 PW: peacock





Home Learning for Year 2 – Week beginning 13.07.20

Hello Year 2, I hope you are keeping well and staying safe. Here are some ideas to help you with your learning while you are staying at home. Don't worry if you can't complete all of the tasks but try to have a go, and as always, Let your light Shine!

Deep and Wide Learning

You should now have a Seaside Summer Project to share with our class. Please send in your photos and information collected via the class email.



Science – Have a look at the **Explorify** website. It is free to join and you can access the 'Explorify at Home' section to encourage scientific discussion and thinking skills. Please choose activities that focus on **Materials and their uses**.

Physical Education – Games/Dance

Remember to try and be active for at least 60 minutes a day.

<https://family.gonoodle.com/channels/zumba-kids>

Please remember to view any links you use before sharing with your child and ensure your child stays on that page only. Stay safe online.

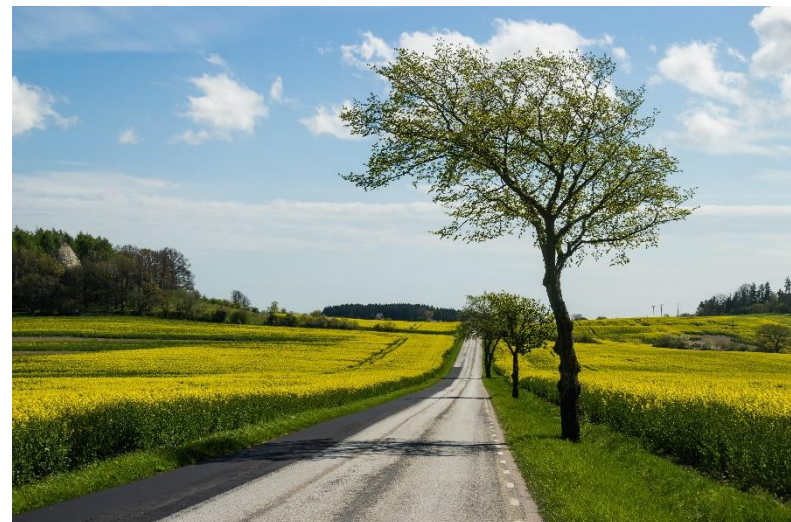


R.E.

#Off the Shelf RE Ideas - #10 The Road on the school website **Worship** page.

Look at the picture of the road.

Where could this road be? Where might this road take us to and from? How many people have travelled this road? Do you have a favourite road that leads to a special place?



Who makes a journey by road in the Bible? How is their life changed by the journey? See the #Off the Shelf Ideas #10 for story details and other activities.





Home Learning for Year 2 – Week beginning 13.07.20

Hello Year 2, I hope you are keeping well and staying safe. Here are some ideas to help you with your learning while you are staying at home. Don't worry if you can't complete all of the tasks but try to have a go, and as always, Let your light Shine!

Learn!

Skill 10: Bouncing

Equipment: Any household items to mark out your 2m square, Hard floor where the ball will bounce, A football sized ball

Aim: To develop your bouncing skills.

Task 1: Complete the below activity seeing if you can bounce the ball using your dominant hand.

Task 2: Complete it again but using your other hand.

Points to help improve bouncing a ball

Imagine you have a sock puppet on our hand, and when you make them talk you open and close your thumb and fingers. Bouncing a ball is the same, it's the fingers and thumbs that touch the ball not the palm of your hand.

Aim to bounce the top of the ball, out in front of you being careful not to hit your own feet, utilising a mix of your shoulder, arm, wrist and fingers to get success and control

Bounce the ball with enough force so it bounces back up to belly button height
Repetition - keep practicing

Skill/ Skills	Activities	How to Play
Bouncing	<p>2 Metre Bouncing</p>	<ol style="list-style-type: none"> 1. Set up a 2-metre square. 2. Standing in the middle of the square start to bounce the ball with your dominant hand. 3. Bounce it once and catch, if you can do that, do 2 bounces and catch, then 3 and catch, then 4, 5, 6, 7 etc. 4. Try to keep bouncing the ball but staying inside your 2m square. 5. If you lose control or come out of the square, start again on that number. 6. The aim is to get to 10 bounces in a row without catching.

Bumble Bee Bounce

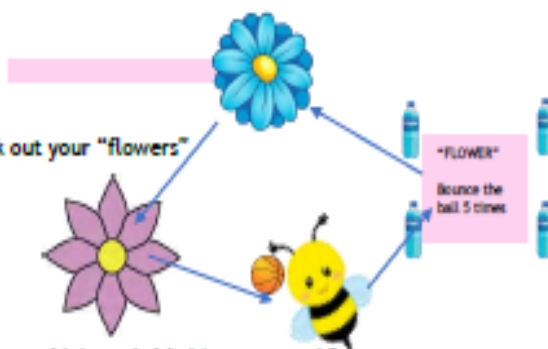
How fast can you bounce a ball from flower to flower, landing on each flower and collecting your pollen?

You will need:

Stopwatch or mobile phone

12 toys or household items to mark out your "flowers"

Ball



How to:

- Set up 3 areas out in your space with household objects, around 2 metres square each, these are your flowers and you are the Bouncing Bumble Bee.
- The Bumble Bee travels to each flower and collects the pollen and moves on.
- The timer starts, and the players sets off bouncing the ball towards the first "flower". Stop when you get there and bounce the ball 5 times.
- Once done, move on to the next "flower" and repeat.
- Repeat again for the last flower then return to the beginning.
- The clock stops and make a note of the time. Try to beat your time on the next go.
- Don't worry if you stop bouncing just pick the ball up and continue.

